**Snowball Battle**

Please Pre-Register by Emailing Henry Paquin at henry.paquin@umb.edu. By December 11, 2015

Player arrive at 1:45 to review the rules and pick teams. The Game will start at 2PM and end at 2:30PM.

The Rules:

THE TEAM

The game will be made up of 20 – 30 Players. All players will be divided into two teams. Only 10 Player on each team will play at a time.

**THE GAME**

The object of the game is to eliminate all opposing players by getting them "OUT". This may be done by:

1. Hitting an opposing player with a LIVE thrown ball below the shoulders.

2. Catching a LIVE ball thrown by your opponent before it touches the ground.

3. If a ball is caught the team that caught the ball is allow to bring back a player that was previously out.

**THE OPENING RUSH**

Game begins by placing the dodgeballs along the center line – three on one side of the center hash and three on the other. Players then take a position behind their end line. Following a signal by the official, teams may approach the centerline to retrieve the balls. This signal officially starts the contest. Teams may only retrieve the three balls to their right of the center hash. Once a ball is retrieved it must be taken behind the attack-line before it can be legally thrown.

**BOUNDARIES**

During play, all players must remain within the boundary lines. Players may leave the boundaries through their end-line only to retrieve stray balls. They must also return through their end-line.

**TIMING AND WINNING A GAME**

The first team to legally eliminate all opposing players will be declared the winner. A three-minute time limit has been established for each contest. If neither team has been eliminated at the end of the Five minutes, the team with the greater number of players remaining will be declared the winner.

The teams will play up to three games, the winner will be the best of three Games.